```
int start()
{
  int limit = Bars - IndicatorCounted();

  //転換線の値の計算
  for(int i = limit - 1; i >= 0; i--)
     {
      Change[i] = (High[iHighest(NULL,0,MODE_HIGH,Change_Period,i)] + Low[iLowest(NULL,0,MODE_LOW,Change_Period,i)]) / 2;
     }

  //基準線の値の計算
  for(i = limit - 1; i >= 0; i--)
     {
      Standard[i] = (High[iHighest(NULL,0,MODE_HIGH,Standard_Period,i)] + Low[iLowest(NULL,0,MODE_LOW,Standard_Period,i)]) / 2;
     }

  //雲の値の計算
  for(i = limit - 1; i >= 0; i--)
     {
      Span_A_L[i] = (Change[i] + Standard[i]) / 2;
      Span_B_L[i] = (High[iHighest(NULL,0,MODE_HIGH,Span_B_Period,i)] + Low[iLowest(NULL,0,MODE_LOW,Span_B_Period,i)]) / 2;
      Span_A_H[i] = (Change[i] + Standard[i]) / 2;
      Span_B_H[i] = (High[iHighest(NULL,0,MODE_HIGH,Span_B_Period,i)] + Low[iLowest(NULL,0,MODE_LOW,Span_B_Period,i)]) / 2;
     }

  //遅行線の値の計算
  for(i = limit - 1; i >= 0; i--)
     {
      Delay[i] = Close[i];
     }

  return(0);
}
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