

double AdjustPoint(string Currency)

```
{  
    double Calculated_Point = 0; (1)  
  
    int Symbol_Digits =  
    (int)MarketInfo(Currency,MODE_DIGITS);  
  
    if(Symbol_Digits == 2 || Symbol_Digits == 3)  
    {  
        Calculated_Point = 0.01;  
    }  
    else if(Symbol_Digits == 4 || Symbol_Digits == 5)  
    {  
        Calculated_Point = 0.0001;  
    }  
  
    return(Calculated_Point);  
}
```



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(2)