

ア → `//` 変数の宣言

```
extern int Magic           = 1111;  
extern int FMA_Period     = 12;  
extern int SMA_Period     = 26;  
extern int MA_Mode        = 0;  
イ → extern int Applied_Price = 0;  
extern double Lots        = 0.1;  
extern int Slippage       = 10;  
extern string Comments    = "2MA Cross";
```

```
double FMA_1 = 0;  
double FMA_2 = 0;  
double SMA_1 = 0;  
double SMA_2 = 0;
```

```
int Ticket = 0;
```

```
int Adjusted_Slippage = 0;
```

```
datetime Bar_Time = 0;
```

```
bool Closed = false;
```

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